



**MATH208**  
**Data Structure**

Szu-Chi Chung

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# Lectures

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- Class hours: Mon. (9:10-12:00)
  - Classroom: 理 SC 2004
- Lecture: Szu-Chi Chung (鍾思齊)
  - Office: 理 SC 2002-4
  - Office hours: Mon. 16:00~18:00 and Wed. 16:00~18:00
- T.A.: 李祐瑄, 林柏仰
  - Office: 理SC 1011-3
  - TA hour: Wed. 16:00~17:00 (at 理SC 1011-3) and Thur. 14:00~15:00 (at 理2004)
- Math Runway – Friday 12:00

# Textbook and requirement

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- The assignment and related material will be available on the course webpage.  
Course website and Facebook group
  - <https://phonchi.github.io/nsysu-math208/materials/>
- Textbook: *Problem Solving with Algorithms and Data Structures using Python, 3rd Edition*
  - Authors: Brad Miller and David Ranum
- Problem Solving with Algorithms and Data Structures using C++
  - Authors: Brad Miller, David Ranum and Jan Pearce
- For the basic data structure code checkout
  - <https://github.com/phonchi/pythonds3>

# Grading policy

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## ■ Grading

- Homework 50% (5 assignments, mainly coding parts (Python/C++))
- Participants: 5% (participates at least 10 times can get the full score)
- Take-home Quiz: 5% (2 times, conceptual, single choice and short answer questions)
- Midterm exam 20% (conceptual, single choice and short answer questions)
- Final exam 20% (conceptual, single choice and short answer questions)

## ■ Midterm (conceptual)

- It will be held on **2024/04/08** at **理 SC 0008**

## ■ Final (conceptual):

- It will be held on **2024/06/03** at **理 SC 0008**

## ■ **You need to use Python/C++ in this course**

# Resources

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- Python/C++ basics
  - [Python for Everybody](#) or <https://ocw.aca.ntu.edu.tw/ntu-ocw/ocw/cou/111S107>
- Object-oriented
  - <https://openhome.cc/zh-tw/python/> or <https://openhome.cc/Gossip/CppGossip/>
- Practicing
  - [Hackerrank](#)
  - <https://neetcode.io/practice>
- Visualization
  - [Python/C++ Tutor](#)
  - <https://visualgo.net/en>
  - <https://cmps-people.ok.ubc.ca/ylocet/DS/Algorithms.html>

# What we are going to study in this semester

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- Python/C++ Object oriented fundamentals
  - Flow Control
  - Functions
  - Variables and containers
  - Encapsulation polymorphism and inheritance (Classes)
- Algorithm analysis
  - Big O
  - Timing benchmark
- Linear structure
  - Array/Linked list
  - Stack/Queue
- Recursion and dynamic programming
- Searching and Sorting
- Nonlinear data structure
  - Hash tables
  - Trees
    - Binary search tree
    - AVL tree
  - Graphs
- Not covered
  - Advanced graph and dynamic programming
  - Divide and conquer and Greedy algorithm
  - Network flow
  - NP and computational intractability

# Relate to other courses

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- **Related Courses**

- Algorithms
- Python and machine learning algorithms

- **Other courses**

- Advance programming
- Web programming
- Network programming
- Software engineering
- Data science/Machine learning/Artificial intelligence