# MATH106A Computer Programming

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#### Lectures

- ▶ Class hours: Fri. (9:10-12:00)
  - ▶ Classroom: 理 SC 2004
- ▶ Lecture: Szu-Chi Chung (鍾思齊)
  - ▶ Office: 理 SC 2002-4
  - ▶ Office hours: Mon. 16:00~18:00 and Wed. 16:00~18:00
- ▶ T.A.: 錢映伶
  - ▶ Office: 理SC 2003-3
  - ▶ Tutorial hours: Fri. 12:00~13:00 (at 理 SC 2004)
  - ▶ TA hour: Thur. 11:00~13:00 (at 理SC 2003-3)
- Math Runway
  - https://math.nsysu.edu.tw/p/406-1183-302730,r2452.php?Lang=zh-tw

## Textbook and requirement

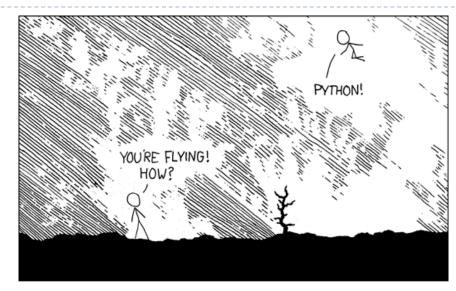
- The assignment and related material will be available on the course webpage. Course website and Facebook group
  - https://phonchi.github.io/nsysu-math106A/
- ▶ Textbook: Automate the Boring Stuff with Python, 2nd Edition
  - Authors: Al Sweigart
  - https://automatetheboringstuff.com/#toc
- Beyond the Basic Stuff with Python
  - Authors: Al Sweigart
  - https://inventwithpython.com/beyond/
- SciPy lectures
- For the exercises of each chapter, the solution is at the companion website
  - https://automatetheboringstuff.com/2e/appendixc/

## Grading policy

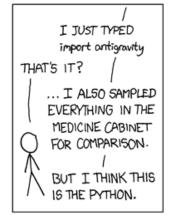
- Grading
  - ▶ Homework 24% (8~10 assignments, both conceptual and coding parts (Python))
  - Participants: 6% (participates at least 10 times can get the full score)
  - Take home Quiz: 10% (2 times)
  - Midterm exam 30%
  - Final exam 30%
- Midterm (both conceptual and coding part):
  - ▶ It will be held on 2023/04/07 at 理 SC 2004
- Final (both conceptual and coding part):
  - ▶ It will be held on 2023/06/02 at 理 SC 2004

## Grading policy

- Programming language: Python
  - It is free and easy to learn
  - Since it is one of the most popular languages and has a vibrant community support
- 1. Python basics
  - **▶** Learn X in Y minutes
  - Python for Everybody
- 2. Practicing
  - Hackerrank
  - ▶ <u>W3C</u> and <u>More</u>
- 3. Doing projects!
  - https://inventwithpython.com/







https://xkcd.com/353/

https://awesome-python.com/

## What we are going to study in this semester

### Python fundamentals

- Introduction and Python Basics
- Flow Control
- Functions
- Sequences: Lists and Tuples
- Dictionaries
- Manipulating Strings
- Files and Exceptions

### Advance topics

 Object-Oriented Programming and Classes

### Scientific computing using Python

- Array-Oriented Programming with NumPy
- High-level scientific computing with SciPy
- Symbolic Mathematics in Python with SymPy
- Plotting with Matplotlib

#### Not covered

- Regular expressions
- Unit testing
- Generators, decorators
- Multiprocessing and serialization

### Relate to other courses

#### Related courses

- ▶ Introduction to computer science
- Data structures
- Algorithms
- Python and machine learning algorithms

#### Other courses

- Advance programming
- Web programming
- Network programming
- Software engineering
- Data science/Machine learning/Artificial intelligence