## Chapter 12 Vector-Valued Functions

### Szu-Chi Chung

#### Department of Applied Mathematics, National Sun Yat-sen University

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Chapter 12 Vector-Valued Functions

March 31, 2022

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## Table of Contents



### 2 Differentiation and integration of vector-valued functions

## Table of Contents



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## Space curves and vector-valued functions

• A plane curve is defined as the set of ordered pairs (f(t), g(t)) together with their defining parametric equations

$$x = f(t)$$
 and  $y = g(t)$ 

where f and g are continuous functions of t on an interval I.

- This definition can be extended naturally to three-dimensional space as follows.
- A space curve C is the set of all ordered triples (f(t), g(t), h(t)) together with their defining parametric equations

$$x = f(t), \quad y = g(t), \quad \text{and} \quad z = h(t)$$

where f, g, and h are continuous functions of t on an interval I.

- A new type of function, called a vector-valued function, is introduced.
- This type of function maps real numbers to vectors.

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Definition 12.1 (Vector-valued function)

A function of the form

 $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$  (Plane)

or

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$
 (Space)

is a vector-valued function, where the component functions f, g, and h are real-valued functions of the parameter t. Vector-valued functions are sometimes denoted as  $\mathbf{r}(t) = \langle f(t), g(t) \rangle$  or  $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$ .

- Technically, a curve in the plane or in space consists of a collection of points and the defining parametric equations. Two different curves can have the same graph.
- For instance, each of the curves given by

$$\mathbf{r}(t) = \sin t \mathbf{i} + \cos t \mathbf{j}$$
 and  $\mathbf{r}(t) = \sin t^2 \mathbf{i} + \cos t^2 \mathbf{j}$ 

has the unit circle as its graph, but these equations do not represent the same curve—because the circle is traced out in different ways.

- Be sure you see the distinction between the vector-valued function **r** and the real-valued functions *f*, *g*, and *h*.
- All are functions of the real variable t, but  $\mathbf{r}(t)$  is a vector, whereas f(t), g(t), and h(t) are real numbers (for each specific value of t).
- Vector-valued functions serve dual roles in the representation of curves.
  - By letting the parameter *t* represent time, you can use a vector-valued function to represent motion along a curve.
  - Or, in the more general case, you can use a vector-valued function to trace the graph of a curve.

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Chapter 12 Vector-Valued Functions

March 31, 2022



Figure 1: Curve C is traced out by the terminal point of position vector  $\mathbf{r}(t)$ .

- In either case, the terminal point of the position vector  $\mathbf{r}(t)$  coincides with the point (x, y) or (x, y, z) on the curve given by the parametric equations, as shown in Figure 1.
- The arrowhead on the curve indicates the curve's orientation by pointing in the direction of increasing values of *t*.
- Unless stated otherwise, the domain of a vector-valued function **r** is considered to be the intersection of the domains of the component functions *f*, *g*, and *h*.
- For instance, the domain of  $\mathbf{r}(t) = \ln t \, \mathbf{i} + \sqrt{1-t} \, \mathbf{j} + t \, \mathbf{k}$  is the interval (0, 1].

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## Example 1 (Sketching a plane curve)

Sketch the plane curve represented by the vector-valued function

$$\mathbf{r}(t) = 2\cos t \, \mathbf{i} - 3\sin t \, \mathbf{j}, \quad 0 \le t \le 2\pi.$$

- From the position vector  $\mathbf{r}(t)$ , you can write the parametric equations  $x = 2 \cos t$  and  $y = -3 \sin t$ .
- Solving for  $\cos t$  and  $\sin t$  and using the identity  $\cos^2 t + \sin^2 t = 1$ produces the rectangular equation

$$\frac{x^2}{2^2} + \frac{y^2}{3^2} = 1.$$
 Rectangular equation

- The graph of this rectangular equation is the ellipse shown in Figure 2.
- The curve has a clockwise orientation.
- That is, as t increases from 0 to  $2\pi$ , the position vector  $\mathbf{r}(t)$  moves clockwise, and its terminal point traces the ellipse.

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Figure 2: The ellipse  $\mathbf{r}(t) = 2 \cos t \mathbf{i} - 3 \sin t \mathbf{j}$  is traced clockwise as t increases from 0 to  $2\pi$ .

#### Example 2 (Sketching a space curve)

Sketch the space curve represented by the vector-valued function

$$\mathbf{r}(t) = 4\cos t \,\mathbf{i} + 4\sin t \mathbf{j} + t \,\mathbf{k}, \quad 0 \le t \le 4\pi.$$

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Chapter 12 Vector-Valued Functions

March 31, 2022

• From the first two parametric equations  $x = 4 \cos t$  and  $y = 4 \sin t$ , you can obtain

 $x^2 + y^2 = 16$ . Rectangular equation

- This means that the curve lies on a right circular cylinder of radius 4, centered about the z-axis.
- To locate the curve on this cylinder, you can use the third parametric equation z = t.
- In Figure 3, note that as t increases from 0 to 4π, the point (x, y, z) spirals up the cylinder to produce a helix.



Figure 3: As t increases from 0 to  $4\pi$ , two spirals on the helix are traced out.

#### Example 3 (Representing a graph by a vector-valued function)

Represent the parabola given by  $y = x^2 + 1$  by a vector-valued function.

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Chapter 12 Vector-Valued Functions

March 31, 2022

11/39

- Although there are many ways to choose the parameter *t*, a natural choice is to let *x* = *t*.
- Then  $y = t^2 + 1$  and you have

$$\mathbf{r}(t) = t\,\mathbf{i} + (t^2 + 1)\mathbf{j}.$$

- Note in Figure 4 the orientation produced by this particular choice of parameter.
- Had you chosen x = −t as the parameter, the curve would have been oriented in the opposite direction.



Figure 4: There are many ways to parametrize this graph. One way is to let x = t.

### Example 4 (Representing a graph by a vector-valued function)

Sketch the space curve C represented by the intersection of the semiellipsoid

$$\frac{x^2}{12} + \frac{y^2}{24} + \frac{z^2}{4} = 1, \quad z \ge 0$$

and the parabolic cylinder  $y = x^2$ . Then, find a vector-valued function to represent the graph.

- The intersection of the two surfaces is shown in Figure 5.
- As in Example 3, a natural choice of parameter is x = t.
- For this choice, you can use the given equation  $y = x^2$  to obtain  $y = t^2$ . Then, it follows that

$$\frac{z^2}{4} = 1 - \frac{x^2}{12} - \frac{y^2}{24} = 1 - \frac{t^2}{12} - \frac{t^4}{24} = \frac{24 - 2t^2 - t^4}{24} = \frac{(6 + t^2)(4 - t^2)}{24}$$

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• Because the curve lies above the *xy*-plane, you should choose the positive square root for *z* and obtain the following equations.

$$x = t$$
,  $y = t^2$ , and  $z = \sqrt{\frac{(6+t^2)(4-t^2)}{6}}$ 

• The resulting vector-valued function is

$$\mathbf{r}(t) = t \, \mathbf{i} + t^2 \, \mathbf{j} + \sqrt{\frac{(6+t^2)(4-t^2)}{6}} \, \mathbf{k}, \quad -2 \le t \le 2.$$

(Note that the **k**-component of  $\mathbf{r}(t)$  implies  $-2 \le t \le 2$ .)

• From the points (-2,4,0) and (2,4,0) shown in Figure 5, you can see that the curve is traced as t increases from -2 to 2.



Figure 5: The curve C is the intersection of the semiellipsoid and the parabolic cylinder.

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## Limits and continuity

• To add or subtract two vector-valued functions (in the plane), you can write

$$\begin{aligned} \mathbf{r}_1 + \mathbf{r}_2 &= [f_1(t)\,\mathbf{i} + g_1(t)\,\mathbf{j}] + [f_2(t)\,\mathbf{i} + g_2(t)\,\mathbf{j}] \\ &= [f_1(t) + f_2(t)]\,\mathbf{i} + [g_1(t) + g_2(t)]\,\mathbf{j} \\ \mathbf{r}_1 - \mathbf{r}_2 &= [f_1(t)\,\mathbf{i} + g_1(t)\,\mathbf{j}] - [f_2(t)\,\mathbf{i} + g_2(t)\,\mathbf{j}] \\ &= [f_1(t) - f_2(t)]\,\mathbf{i} + [g_1(t) - g_2(t)]\,\mathbf{j}. \end{aligned}$$

 To multiply and divide a vector-valued function by a scalar, you can write

$$c\mathbf{r}(t) = c[f_1(t)\mathbf{i} + g_1(t)\mathbf{j}] = cf_1(t)\mathbf{i} + cg_1(t)\mathbf{j}$$
$$\frac{\mathbf{r}(t)}{c} = \frac{[f_1(t)\mathbf{i} + g_1(t)\mathbf{j}]}{c} = \frac{f_1(t)}{c}\mathbf{i} + \frac{g_1(t)}{c}\mathbf{j}, \quad c \neq 0.$$

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March 31, 2022

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### Definition 12.2 (The limit of a vector-valued function)

1. If **r** is a vector-valued function such that  $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$ , then

$$\lim_{t\to a} \mathbf{r}(t) = \left[\lim_{t\to a} f(t)\right] \mathbf{i} + \left[\lim_{t\to a} g(t)\right] \mathbf{j} \qquad \text{Plane}$$

provided f and g have limits as  $t \rightarrow a$ .

2. If **r** is a vector-valued function such that  $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$ , then

$$\lim_{t \to a} \mathbf{r}(t) = \left[\lim_{t \to a} f(t)\right] \mathbf{i} + \left[\lim_{t \to a} g(t)\right] \mathbf{j} + \left[\lim_{t \to a} h(t)\right] \mathbf{k} \qquad \text{Space}$$
ovided f, g, and h have limits as  $t \to a$ .

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- If  $\mathbf{r}(t)$  approaches the vector  $\mathbf{L}$  as  $t \to a$ , the length of the vector  $\mathbf{r}(t) \mathbf{L}$  approaches 0.
- That is,  $\|\mathbf{r}(t) \mathbf{L}\| \to 0$  as  $t \to a$ . This is illustrated graphically in Figure 6.



Figure 6: As t approaches a,  $\mathbf{r}(t)$  approaches the limit L. For the limit L to exist, it is not necessary that  $\mathbf{r}(a)$  be defined or that  $\mathbf{r}(a)$  be equal to L.

## Definition 12.3 (Continuity of a vector-valued function)

A vector-valued function **r** is continuous at a point given by t = a if the limit of  $\mathbf{r}(t)$  exists as  $t \to a$  and

$$\lim_{t\to a}\mathbf{r}(t)=\mathbf{r}(a).$$

A vector-valued function  $\mathbf{r}$  is continuous on an interval I if it is continuous at every point in the interval.

A vector-valued function is continuous at t = a if and only if each of its component function is continuous at t = a.

## Example 5 (Continuity of vector-valued functions)

Discuss the continuity of the vector-valued function given by

$$\mathbf{r}(t) = t \, \mathbf{i} + a \, \mathbf{j} + (a^2 - t^2) \, \mathbf{k}$$
 a is a constant

at t = 0.

• As t approaches 0, the limit is

$$\lim_{t \to 0} \mathbf{r}(t) = \begin{bmatrix} \lim_{t \to 0} t \end{bmatrix} \mathbf{i} + \begin{bmatrix} \lim_{t \to 0} a \end{bmatrix} \mathbf{j} + \begin{bmatrix} \lim_{t \to 0} (a^2 - t^2) \end{bmatrix} \mathbf{k}$$
$$= 0 \mathbf{i} + a \mathbf{j} + a^2 \mathbf{k} = a \mathbf{j} + a^2 \mathbf{k}.$$

#### Because

$$\mathbf{r}(0) = (0)\mathbf{i} + (a)\mathbf{j} + (a^2)\mathbf{k} = a\mathbf{j} + a^2\mathbf{k}$$

you can conclude that **r** is continuous at t = 0.

 By similar reasoning, you can conclude that the vector-valued function r is continuous at all real-number values of t, and the sector values.

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Chapter 12 Vector-Valued Functions

March 31, 2022

## Example 6 (Continuity of vector-valued functions)

Determine the interval(s) on which the vector-valued function  $\mathbf{r}(t) = t \, \mathbf{i} + \sqrt{t+1} \, \mathbf{j} + (t^2 + 1) \, \mathbf{k}$  is continuous.

• The component functions are

$$f(t) = t$$
,  $g(t) = \sqrt{t+1}$ , and  $h(t) = (t^2 + 1)$ .

• Both f and h are continuous for all real-number values of t. The function g, however, is continuous only for  $t \ge -1$ . So,  $\mathbf{r}$  is continuous the interval  $[-1, \infty)$ .



## 2 Differentiation and integration of vector-valued functions

## Differentiation of vector-valued functions

• The definition of the derivative of a vector-valued function parallels the definition given for real-valued functions.

Definition 12.4 (The derivative of a vector-valued function)

The derivative of a vector-valued function  $\mathbf{r}$  is defined by

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$$\mathbf{r}'(t) = \lim_{\Delta t o 0} rac{\mathbf{r}(t + \Delta t) - \mathbf{r}(t)}{\Delta t}$$

for all t for which the limit exists. If  $\mathbf{r}'(t)$  exists, then **r** is differentiable at t. If  $\mathbf{r}'(t)$  exists for all t in an open interval I, then **r** is differentiable on the interval I. Differentiability of vector-valued functions can be extended to closed intervals by considering one-sided limits.

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Chi Chung (NSYSU)	Chapter 12 Vector-Valued Functions				N	larch	31	, 20	22

22 / 39

- Differentiation of vector-valued functions can be done on a component-by-component basis.
- To see why this is true, consider the function given by

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}.$$

• Applying the definition of the derivative produces the following.

$$\mathbf{r}'(t) = \lim_{\Delta t \to 0} \frac{\mathbf{r}(t + \Delta t) - \mathbf{r}(t)}{\Delta t}$$

$$= \lim_{\Delta t \to 0} \frac{f(t + \Delta t)\mathbf{i} + g(t + \Delta t)\mathbf{j} - f(t)\mathbf{i} - g(t)\mathbf{j}}{\Delta t}$$

$$= \lim_{\Delta t \to 0} \left\{ \left[ \frac{f(t + \Delta t) - f(t)}{\Delta t} \right] \mathbf{i} + \left[ \frac{g(t + \Delta t) - g(t)}{\Delta t} \right] \mathbf{j} \right\}$$

$$= \left\{ \lim_{\Delta t \to 0} \left[ \frac{f(t + \Delta t) - f(t)}{\Delta t} \right] \right\} \mathbf{i} + \left\{ \lim_{\Delta t \to 0} \left[ \frac{g(t + \Delta t) - g(t)}{\Delta t} \right] \right\} \mathbf{j}$$

$$= f'(t)\mathbf{i} + g'(t)\mathbf{j}$$

Szu-Chi Chung (NSYSU)

March 31, 2022

- This important result is listed in the Theorem 12.1.
- Note that the derivative of the vector-valued function **r** is itself a vector-valued function.
- You can see from Figure 7 that  $\mathbf{r}'(t)$  is a vector tangent to the curve given by  $\mathbf{r}(t)$  and pointing in the direction of increasing *t*-values.



Figure 7: Definition of the derivative of a vector-valued functions.

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#### Theorem 12.1 (Differentiation of vector-valued functions)

If r(t) = f(t)i + g(t)j, where f and g are differentiable functions of t, then

$$\mathbf{r}'(t) = f'(t)\mathbf{i} + g'(t)\mathbf{j}.$$
 Plane

2 If  $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$ , where f, g, and h are differentiable functions of t, then

$$\mathbf{r}'(t) = f'(t)\mathbf{i} + g'(t)\mathbf{j} + h'(t)\mathbf{k}.$$
 Space

### Example 1 (Differentiation of vector-valued functions)

For the vector-valued function given by  $\mathbf{r}(t) = t \mathbf{i} + (t^2 + 2)\mathbf{j}$ , find  $\mathbf{r}'(t)$ . Then sketch the plane curve represented by  $\mathbf{r}(t)$ , and the graphs of  $\mathbf{r}(1)$  and  $\mathbf{r}'(1)$ .

Differentiate on a component-by-component basis to obtain

$$\mathbf{r}'(t) = \mathbf{i} + 2t \, \mathbf{j}.$$

- From the position vector  $\mathbf{r}(t)$ , you can write the parametric equations x = t and  $y = t^2 + 2$ .
- The corresponding rectangular equation is  $y = x^2 + 2$ . When t = 1,  $\mathbf{r}(1) = \mathbf{i} + 3\mathbf{j}$  and  $\mathbf{r}'(1) = \mathbf{i} + 2\mathbf{j}$ .
- In Figure 8, r(1) is drawn starting at the origin, and r'(1) is drawn starting at the terminal point of r(1).

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#### Example 2 (Higher-order differentiation)

For the vector-valued function given by  $\mathbf{r}(t) = \cos t \, \mathbf{i} + \sin t \, \mathbf{j} + 2t \, \mathbf{k}$ , find each of the following.

**a.** 
$$\mathbf{r}'(t)$$
 **b.**  $\mathbf{r}''(t)$  **c.**  $\mathbf{r}'(t) \cdot \mathbf{r}''(t)$  **d.**  $\mathbf{r}'(t) \times \mathbf{r}''(t)$ 

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Chapter 12 Vector-Valued Functions

March 31, 2022

< 17 ▶

a. 
$$\mathbf{r}'(t) = -\sin t \mathbf{i} + \cos t \mathbf{j} + 2\mathbf{k}$$
  
b.  $\mathbf{r}''(t) = -\cos t \mathbf{i} - \sin t \mathbf{j} + 0\mathbf{k} = -\cos t \mathbf{i} - \sin t \mathbf{j}$   
c.  $\mathbf{r}'(t) \cdot \mathbf{r}''(t) = \sin t \cos t - \sin t \cos t = 0$   
d.  $\mathbf{r}'(t) \times \mathbf{r}''(t) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -\sin t & \cos t & 2 \\ -\cos t & -\sin t & 0 \end{vmatrix} = \begin{vmatrix} \cos t & 2 \\ -\sin t & 0 \end{vmatrix} \mathbf{i} - \frac{|-\sin t & 2|}{-\sin t & 0} \mathbf{i} - \frac{|-\sin t & 2|}{-\sin t & 0} \mathbf{j} + \begin{vmatrix} -\sin t & \cos t \\ -\cos t & -\sin t \end{vmatrix} \mathbf{k} = 2\sin t \mathbf{i} - 2\cos t \mathbf{j} + \mathbf{k}$ 

- Note that the dot product in part (c) is a real-valued function, not a vector-valued function.
- The parametrization of the curve represented by the vector-valued function

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$

is smooth on an open interval if f', g', and h' are continuous on I and  $\mathbf{r}'(t) \neq \mathbf{0}$  for any value of t in the interval I.

28 / 39

### Example 3 (Finding intervals on which a curve is smooth)

Find the intervals on which the epicycloid C given by

$$\mathbf{r}(t) = (5\cos t - \cos 5t)\mathbf{i} + (5\sin t - \sin 5t)\mathbf{j}, \qquad 0 \le t \le 2\pi$$

is smooth.

• The derivative of **r** is

$$\mathbf{r}'(t) = (-5\sin t + 5\sin 5t)\mathbf{i} + (5\cos t - 5\cos 5t)\mathbf{j}.$$

• In the interval  $[0, 2\pi]$ , the only values of t for which

$$\mathbf{r}'(t) = 0\mathbf{i} + 0\mathbf{j}$$

are t = 0,  $\pi/2$ ,  $\pi$ ,  $3\pi/2$ , and  $2\pi$ .

• Therefore, you can conclude that *C* is smooth in the intervals  $(0, \frac{\pi}{2})$ ,  $(\frac{\pi}{2}, \pi)$ ,  $(\pi, \frac{3\pi}{2})$ , and  $(\frac{3\pi}{2}, 2\pi)$  as shown in Figure 9.

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Figure 9: The epicycloid  $\mathbf{r}(t) = (5\cos t - \cos 5t)\mathbf{i} + (5\sin t - \sin 5t)\mathbf{j}$  is not smooth at the points where it in intersects the axes.

- In the Figure 9, note that the curve is not smooth at points at which the curve makes abrupt changes in direction.
- Such points are called cusps or nodes.

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## Theorem 12.2 (Properties of the derivative)

Let **r** and **u** be differentiable vector-valued functions of t, let w be a differentiable real-valued function of t, and let c be scalar.

$$D_t \left[ c \, \mathbf{r}(t) \right] = c \, \mathbf{r}'(t)$$

$$D_t \left[ \mathbf{r}(t) \pm \mathbf{u}(t) \right] = \mathbf{r}'(t) \pm \mathbf{u}'(t)$$

**3** 
$$D_t [w(t) \mathbf{r}(t)] = w(t) \mathbf{r}'(t) + w'(t) \mathbf{r}(t)$$

• 
$$D_t [\mathbf{r}(t) \cdot \mathbf{u}(t)] = \mathbf{r}(t) \cdot \mathbf{u}'(t) + \mathbf{r}'(t) \cdot \mathbf{u}(t)$$

$$D_t \left[ \mathbf{r}(t) \times \mathbf{u}(t) \right] = \mathbf{r}(t) \times \mathbf{u}'(t) + \mathbf{r}'(t) \times \mathbf{u}(t)$$

**o** 
$$D_t [\mathbf{r} (w(t))] = \mathbf{r}' (w(t)) w'(t)$$

• If 
$$\mathbf{r}(t) \cdot \mathbf{r}(t) = c$$
, then  $\mathbf{r}(t) \cdot \mathbf{r}'(t) = 0$ .

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## Example 4 (Using properties of the derivative)

For the vector-valued functions given by

$$\mathbf{r}(t) = \frac{1}{t}\mathbf{i} - \mathbf{j} + \ln t \mathbf{k}$$
 and  $\mathbf{u}(t) = t^2 \mathbf{i} - 2t \mathbf{j} + \mathbf{k}$ 

find **a.**  $D_t [\mathbf{r}(t) \cdot \mathbf{u}(t)]$  and **b.**  $D_t [\mathbf{u}(t) \times \mathbf{u}'(t)]$ .

a. Because  $\mathbf{r}'(t) = -\frac{1}{t^2}\mathbf{i} + \frac{1}{t}\mathbf{k}$  and  $\mathbf{u}'(t) = 2t\mathbf{i} - 2\mathbf{j}$ , you have

$$D_t [\mathbf{r}(t) \cdot \mathbf{u}(t)] = \mathbf{r}(t) \cdot \mathbf{u}'(t) + \mathbf{r}'(t) \cdot \mathbf{u}(t)$$

$$= \left(\frac{1}{t}\mathbf{i} - \mathbf{j} + \ln t\,\mathbf{k}\right) \cdot (2t\,\mathbf{i} - 2\,\mathbf{j})$$

$$+ \left(-\frac{1}{t^2}\,\mathbf{i} + \frac{1}{t}\,\mathbf{k}\right) \cdot \left(t^2\,\mathbf{i} - 2t\,\mathbf{j} + \mathbf{k}\right)$$

$$= 2 + 2 + (-1) + \frac{1}{t} = 3 + \frac{1}{t}.$$

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**b.** Because 
$$\mathbf{u}'(t) = 2t\mathbf{i} - 2\mathbf{j}$$
 and  $\mathbf{u}''(t) = 2\mathbf{i}$ , you have

$$D_t \begin{bmatrix} \mathbf{u}(t) \times \mathbf{u}'(t) \end{bmatrix} = \begin{bmatrix} \mathbf{u}(t) \times \mathbf{u}''(t) \end{bmatrix} + \begin{bmatrix} \mathbf{u}'(t) \times \mathbf{u}'(t) \end{bmatrix}$$
$$= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ t^2 & -2t & 1 \\ 2 & 0 & 0 \end{vmatrix} + \mathbf{0}$$
$$= \begin{vmatrix} -2t & 1 \\ 0 & 0 \end{vmatrix} \mathbf{i} - \begin{vmatrix} t^2 & 1 \\ 2 & 0 \end{vmatrix} \mathbf{j} + \begin{vmatrix} t^2 & -2t \\ 2 & 0 \end{vmatrix} \mathbf{k}$$
$$= 0\mathbf{i} - (-2)\mathbf{j} + 4t\mathbf{k} = 2\mathbf{j} + 4t\mathbf{k}.$$

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Chapter 12 Vector-Valued Functions

March 31, 2022

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# Integration of vector-valued functions

The following definition is a rational consequence of the definition of the derivative of a vector-valued function.

Definition 12.5 (Integration of vector-valued functions)

 If r(t) = f(t)i + g(t)j, where f and g are continuous on [a, b], then the indefinite integral(antiderivative) of r is

$$\int \mathbf{r}(t) \, \mathrm{d}t = \left[ \int f(t) \, \mathrm{d}t 
ight] \mathbf{i} + \left[ \int g(t) \, \mathrm{d}t 
ight] \mathbf{j}$$
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and its definite integral over the interval  $a \le t \le b$  is

$$\int_{a}^{b} \mathbf{r}(t) \, \mathrm{d}t = \left[ \int_{a}^{b} f(t) \, \mathrm{d}t \right] \mathbf{i} + \left[ \int_{a}^{b} g(t) \, \mathrm{d}t \right] \mathbf{j}.$$

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March 31, 2022

## Definition 12.5 (continue)

• If  $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$ , where f, g, and h are continuous on [a, b], then the indefinite integral (antiderivative) of  $\mathbf{r}$  is

$$\int \mathbf{r}(t) \, \mathrm{d}t = \left[ \int f(t) \, \mathrm{d}t \right] \, \mathbf{i} + \left[ \int g(t) \, \mathrm{d}t \right] \, \mathbf{j} + \left[ \int h(t) \, \mathrm{d}t \right] \, \mathbf{k} \qquad \text{Space}$$

and its definite integral over the interval  $a \le t \le b$  is

$$\int_{a}^{b} \mathbf{r}(t) \, \mathrm{d}t = \left[ \int_{a}^{b} f(t) \, \mathrm{d}t \right] \mathbf{i} + \left[ \int_{a}^{b} g(t) \, \mathrm{d}t \right] \mathbf{j} + \left[ \int_{a}^{b} h(t) \, \mathrm{d}t \right] \mathbf{k}.$$

 The antiderivative of a vector-valued function is a family of vector-valued functions all differing by a constant vector C.

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Chapter 12 Vector-Valued Functions

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 March 31, 2022

• For instance, if  $\mathbf{r}(t)$  is a three-dimensional vector-valued function, then for the indefinite integral  $\int \mathbf{r}(t) dt$ , you obtain three constants of integration

$$\int f(t) dt = F(t) + C_1, \int g(t) dt = G(t) + C_2, \int h(t) dt = H(t) + C_3$$

where F'(t) = f(t), G'(t) = g(t), and H'(t) = h(t).

These three scalar constants produce one vector constant of integration,

$$\int \mathbf{r}(t) dt = [F(t) + C_1] \mathbf{i} + [G(t) + C_2] \mathbf{j} + [H(t) + C_3] \mathbf{k}$$
$$= [F(t)\mathbf{i} + G(t)\mathbf{j} + H(t)\mathbf{k}] + [C_1\mathbf{i} + C_2\mathbf{j} + C_3\mathbf{k}]$$
$$= \mathbf{R}(t) + \mathbf{C}$$

where  $\mathbf{R}'(t) = \mathbf{r}(t)$ .

### Example 5 (Integrating a vector-valued function)

Find the indefinite integral  $\int (t\mathbf{i} + 3\mathbf{j}) dt$ .

Integrating on a component-by-component basis produces

$$\int (t\mathbf{i} + 3\mathbf{j}) \, \mathrm{d}t = \frac{t^2}{2}\mathbf{i} + 3t\mathbf{j} + \mathbf{C}.$$

Example 6 (Definite Integral of a vector-valued function)

Evaluate the integral

$$\int_0^1 \mathbf{r}(t) \, \mathrm{d}t = \int_0^1 \left( \sqrt[3]{t} \, \mathbf{i} + \frac{1}{t+1} \, \mathbf{j} + e^{-t} \, \mathbf{k} \right) \, \mathrm{d}t.$$

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March 31, 2022

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$$\int_0^1 \mathbf{r}(t) \, \mathrm{d}t = \left( \int_0^1 t^{1/3} \, \mathrm{d}t \right) \, \mathbf{i} + \left( \int_0^1 \frac{1}{t+1} \, \mathrm{d}t \right) \, \mathbf{j} + \left( \int_0^1 e^{-t} \, \mathrm{d}t \right) \, \mathbf{k}$$
$$= \left[ \left( \frac{3}{4} \right) t^{4/3} \right]_0^1 \, \mathbf{i} + \left[ \ln|t+1| \right]_0^1 \, \mathbf{j} + \left[ -e^{-t} \right]_0^1 \, \mathbf{k}$$
$$= \frac{3}{4} \, \mathbf{i} + (\ln 2) \, \mathbf{j} + \left( 1 - \frac{1}{e} \right) \, \mathbf{k}$$

## Example 7 (The antiderivative of a vector-valued function)

Find the antiderivative of

$$\mathbf{r}'(t) = \cos 2t \, \mathbf{i} - 2 \sin t \, \mathbf{j} + \frac{1}{1+t^2} \, \mathbf{k}$$

that satisfies the initial condition  $\mathbf{r}(0) = 3\mathbf{i} - 2\mathbf{j} + \mathbf{k}$ .

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Chapter 12 Vector-Valued Functions

March 31, 2022

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$$\mathbf{r}(t) = \int \mathbf{r}'(t) dt = \left(\int \cos 2t dt\right) \mathbf{i} + \left(\int -2\sin t dt\right) \mathbf{j} + \left(\int \frac{1}{1+t^2} dt\right)$$
$$= \left(\frac{1}{2}\sin 2t + C_1\right) \mathbf{i} + (2\cos t + C_2)\mathbf{j} + (\arctan t + C_3)\mathbf{k}$$

• Letting t = 0 and using the fact that  $\mathbf{r}(0) = 3\mathbf{i} - 2\mathbf{j} + \mathbf{k}$ , you have  $\mathbf{r}(0) = (0 + C_1)\mathbf{i} + (2 + C_2)\mathbf{j} + (0 + C_3)\mathbf{k} = 3\mathbf{i} + (-2)\mathbf{j} + \mathbf{k}.$ 

Equating corresponding components produces

$$C_1 = 3$$
,  $2 + C_2 = -2$ , and  $C_3 = 1$ .

So, the antiderivative that satisfies the given initial condition is

$$\mathbf{r}(t) = \left(\frac{1}{2}\sin 2t + 3\right)\mathbf{i} + (2\cos t - 4)\mathbf{j} + (\arctan t + 1)\mathbf{k}.$$

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March 31, 2022